

Track name	Duration	Bit Depth	Sample Rate	Audio File Type	Channels	Loop
Cemetery	2:24	16	44100	WAVE	Stereo	YES
Desert - No Animals	2:24	16	44100	WAVE	Stereo	YES
Desert - With animals	2:24	16	44100	WAVE	Stereo	YES
Dragon Land	5:00	16	44100	WAVE	Stereo	YES
Fantasy Grasslands by Day - Ever Growing Meadows	6:24	16	44100	WAVE	Stereo	YES
Fantasy Grasslands by Night - Ever Growing Meadows	6:24	16	44100	WAVE	Stereo	YES
Forest 1 - Calm Day	5:00	16	44100	WAVE	Stereo	YES
Forest 1 - Calm Night 2	5:00	16	44100	WAVE	Stereo	YES
Forest 1 - Calm Night	5:00	16	44100	WAVE	Stereo	YES
Forest 2 - Very Calm Night	5:00	16	44100	WAVE	Stereo	YES
Forest 2 - Windy Day	5:00	16	44100	WAVE	Stereo	YES
Forest 3 - Storm in the Forest	5:00	16	44100	WAVE	Stereo	YES
Forest 4 - Windy and Haunted	5:00	16	44100	WAVE	Stereo	YES
Forest 5 - Calm and Magical	5:00	16	44100	WAVE	Stereo	YES
Forest 6 - Ice Forest	5:00	16	44100	WAVE	Stereo	YES
Forest 7 - Fantasy Forest by Day 1	1:32	16	44100	WAVE	Stereo	YES
Forest 7 - Fantasy Forest by Day 2	1:36	16	44100	WAVE	Stereo	YES
Forest 7 - Fantasy Forest by Night	1:32	16	44100	WAVE	Stereo	YES
Forest 8 - Calm no Animals - Day	5:00	16	44100	WAVE	Stereo	YES
Forest 8 - Calm no Animals - Night	5:00	16	44100	WAVE	Stereo	YES
Forest 9 - Calm in Light Rain	5:00	16	44100	WAVE	Stereo	YES
Forest 10 - Heavy rain in the forest	5:00	16	44100	WAVE	Stereo	YES
Ice Land	5:00	16	44100	WAVE	Stereo	YES
Mountain Day No Fantasy	7:28	16	44100	WAVE	Stereo	YES
Mountain Day With Fantasy	7:28	16	44100	WAVE	Stereo	YES
Mountain Night No Fantasy	5:20	16	44100	WAVE	Stereo	YES
Mountain Night With Fantasy	5:20	16	44100	WAVE	Stereo	YES
Plains Day	6:24	16	44100	WAVE	Stereo	YES
Plains Night	6:24	16	44100	WAVE	Stereo	YES
Pond by Day	1:35	16	44100	WAVE	Stereo	YES
Stormy Magma land	5:00	16	44100	WAVE	Stereo	YES
Swamp by Day	1:36	16	44100	WAVE	Stereo	YES
Swamp by Night	1:36	16	44100	WAVE	Stereo	YES
Volcano Land	5:00	16	44100	WAVE	Stereo	YES
Wind and approaching Storm	1:28	16	44100	WAVE	Stereo	YES
Layers and Elements						
Birds - Blackbird	0:53	16	44100	WAVE	Stereo	NO
Grass Land Wind	5:00	16	44100	WAVE	Stereo	YES
Heavy Wind 1	1:44	16	44100	WAVE	Stereo	YES
Heavy Wind 2	1:44	16	44100	WAVE	Stereo	YES
Mountain Wind	1:10	16	44100	WAVE	Stereo	YES
Tree Falling 1_Small Tree	0:07	16	44100	WAVE	Stereo	NO
Tree Falling 2_Big Tree	0:13	16	44100	WAVE	Stereo	NO
Tree Ripped off 1	0:02	16	44100	WAVE	Stereo	NO
Tree Ripped off 2	0:04	16	44100	WAVE	Stereo	NO
Tree Ripped off 3	0:04	16	44100	WAVE	Stereo	NO
Tree Ripped off 4	0:01	16	44100	WAVE	Stereo	NO
Tree Ripped off 5	0:04	16	44100	WAVE	Stereo	NO
Tree Ripped off 6	0:04	16	44100	WAVE	Stereo	NO
Very strong Rain and Wind	1:36	16	44100	WAVE	Stereo	YES
Waterfall 1 - Small	0:40	16	44100	WAVE	Stereo	YES
Waterfall 2 - Big	0:40	16	44100	WAVE	Stereo	YES
Wind 1 - Strong	1:44	16	44100	WAVE	Stereo	YES
Wind 2 - Strong ice or sand desert wind	1:36	16	44100	WAVE	Stereo	YES
Wind 3 - Hurricane	1:40	16	44100	WAVE	Stereo	YES
Dragon Land Layers						
Dragon Land_Dragon Layer	5:00	16	44100	WAVE	Stereo	YES
Dragon Land_Volcano & Magma Background Layer	5:00	16	44100	WAVE	Stereo	YES
Dragon Land_Winds & Crows Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 1 Layers						
Forest 1 - Calm Day_Birds Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 1 - Calm Day_Flies Selection	0:29	16	44100	WAVE	Stereo	NO
Forest 1 - Calm Day_Wind Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 1 - Calm Night_Crickets Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 1 - Calm Night_Light Wind Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 1 - Calm Night_Owls Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 3 Layers						

Forest 3 - Storm in the forest_Branches Shaking Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 3 - Storm in the forest_Branches Squeaking_Layer	0:39	16	44100	WAVE	Stereo	NO
Forest 3 - Storm in the forest_Heavy Rain	1:31	16	44100	WAVE	Stereo	YES
Forest 3 - Storm in the forest_Rain pouring on Leafy trees	1:32	16	44100	WAVE	Stereo	YES
Forest 3 - Storm in the forest_Strong Wind Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 3 - Storm in the forest_Thunder Strikes Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 4 Layers						
Forest 4 - Windy and Haunted_Ghost Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 4 - Windy and Haunted_Wind & Crows Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 4 - Windy and Haunted_Wind in Trees Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 5 Layers						
Forest 5 - Calm and Magical_Insects and Creatures Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 5 - Calm and Magical_Jungle Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 5 - Calm and Magical_Magical Occurences Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 5 - Calm and Magical_River Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 5 - Calm and Magical_Wind in Trees Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 6 Layers						
Forest 6 - Ice Forest_Background Noise Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 6 - Ice Forest_Cold Wind and Dry Leaves Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 6 - Ice Forest_Cold Wind Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 6 - Ice Forest_Gusts of wind Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 6 - Ice Forest_Ice & Snow Layer 1	5:00	16	44100	WAVE	Stereo	YES
Forest 6 - Ice Forest_Ice & Snow Layer 2	5:00	16	44100	WAVE	Stereo	YES
Forest 6 - Ice Forest_Ice Tinkering Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 8 Layers						
Forest 8 - Calm no Animals - Day_Branches Cracking Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 8 - Calm no Animals - Day_Soft Wind in Trees Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 8 - Calm no Animals - Day_Wind Blowing Through th Branches Layer	5:00	16	44100	WAVE	Stereo	YES
Forest 8 - Calm no Animals - Night_Branches Cracking Layer	5:00	16	44100	WAVE	Stereo	YES
Ice Land Layers						
Ice Land_Background Noise Layer	5:00	16	44100	WAVE	Stereo	YES
Ice Land_Fantasy Ice Layer	5:00	16	44100	WAVE	Stereo	YES
Ice Land_Gusts of Wind Layer	5:00	16	44100	WAVE	Stereo	YES
Volcano Land Layers						
Volcano Land_Magma Layer	5:00	16	44100	WAVE	Stereo	YES
Volcano Land_Volcano Layer	5:00	16	44100	WAVE	Stereo	YES
Volcano Land_Wind with Dry Vegetation Layer	5:00	16	44100	WAVE	Stereo	YES
Volcano Land_Wind without Vegetation Layer	5:00	16	44100	WAVE	Stereo	YES